Bachelor of Science in Hospitality and Gaming Management-HGM11

(Gaming Management Stream)

* Course Type CM : Compulsory/Major Course

GE : General Education Course RE : Required Elective Course

DE: Distribution / Diversity Elective Course

FE: Elective Course

First Year - UF1

Course Code	Course Title	Credit Units	* Course Type	1st Sem	2nd Sem
ISOM1001	Contemporary Information Systems for Organizations	3	GE		X
MGMT1000	Principles of Business Management	3	CM	X	
ISOM1002	Business Mathematics	3	GE	X	
SAGE102	First-year Experiential Learning	0	GE	X	
	1 "English Language" Course				
EELC1001	Interactive English I				
EELC1002	Interactive English II	3	CE.	X	
EELC1003	Academic English	3	GE		
1 English Elec	tive				
	General Education Course(s)	3	GE	X	
	1 Distribution / Diversity Course*	3	DE	X	
BECO1000	Principles of Microeconomics	3	CM		X
PSYC1000	Introduction to Psychology I	3	GE		X
	1 "English Language" Course				
EELC1002	Interactive English II				
EELC1003	Academic English	3	GE		X
1 English Elec	tive				
	General Education Course(s)	3	GE	X	
	1 Distribution / Diversity Course*	3	DE		X
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Students are required to take the course 'ISOM1001 Contemporary Information Systems for Organizations' for the GE course in area of 'Information Technology and Knowledge Society'.

Students are required to take the course 'PSYC1000 Introduction to Psychology' to substitute the GE course in area of 'Life Science, Health and the Human Condition'.

Students are required to take the course 'ISOM1002 Business Mathematics' to substitute the GE course in area of 'Mathematics/Quantitative Reasoning'.

Students are required to take ONE pair of the above English courses according to assigned level.

- a) Placement level "IE1": EELC1001 in the first semester, and EELC1002 in the second semester
- b) Placement level "IE2": EELC1002 in the first semester, and EELC1003 in the second semester
- c) Placement level "AE": EELC1003 in the first semester, and one 3-credit English elective in the second semester
- d) Placement level "English Electives": One 3-credit English elective in each semester

Courses which satisfy the following criteria can be considered as English electives:

FAH	Any 3-credit undergraduate courses offered by the <i>Department of English (FAH-DENG)</i>
	Any 3-credit undergraduate courses offered by the English Language Centre (FAH-ELC)

	FBA	Any 3-credit undergraduate courses	
	FED	Any 3-credit undergraduate courses with prefixes of EDEB or EDEN	
	FHS	Any 3-credit undergraduate courses	
	FSS	Any 3-credit undergraduate courses offered by the Department of Communication (FSS-DCOM)	
		Any 3-credit undergraduate courses offered by the Department of Economics (FSS-DECO)	
		Any 3-credit undergraduate courses offered by the Department of Government and Public Administration	on (FSS-DGPA)
		Any 3-credit undergraduate courses offered by the Department of Psychology (FSS-DPSY)	
L		Any 3-credit undergraduate courses offered by the Department of Sociology (FSS-DSOC)	

Second Year - UF2

Course Code	Course Title	Credit Units	* Course Type	1st Sem	2nd Sem
ACCT1000	Principles of Financial Accounting	3	CM	X	
BECO1001	Principles of Macroeconomics	3	CM	X	
IRTM1000	Introduction to Hospitality Management	3	CM	X	
QMDS102	Applied Calculus	3	CM	X	
ISOM2003	Probability and Statistics	3	CM	X	
	1 Elective Course - LIST A	3	FE	X	
ACCT2002	Principles of Managerial Accounting	3	CM		X
IRTM2000	Introduction to Gaming Management	3	CM		X
IRTM2001	Psychology of Gambling	3	DE		X
MGMT2000	Business Communications	3	GE		X
MKTG2000	Principles of Marketing	3	CM		X
ISOM2004	Data Analysis and Modeling	3	CM		X
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Third Year - UF3

Course Code	Course Title	Credit Units	* Course Type	1st Sem	2nd Sem
FINC2000	Financial Management	3	CM	X	
IRTM3004	The Macao Gaming and Hospitality Industries	3	CM	X	
IRTM3012	Gaming Law	3	DE		X
MGMT3005	Human Resource Management	3	CM	X	
IRTM3018	Casino Mathematics	3	CM	X	
	General Education Course(s)	3	GE	X	
IRTM3003	Casino Management	3	CM		X
	General Education Course(s)	3	GE	X	
	General Education Course(s)	3	GE		X
	Non FBA electives	3	FE		X
	Non FBA electives	3	FE		X
	1 Elective Course – List B	3	RE		X
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Fourth Year - UF4

Course Code	Course Title	Credit Units	* Course Type	1st Sem	2nd Sem
IRTM3016	Casino Marketing	3	CM	X	
IRTM4002	Global Issues in Gaming and Hospitality Management	3	CM		X
IRTM4004	Gaming Management Internship	3	CM	X	
	Non FBA elective	3	FE	X	
	General Education Course(s)	3	GE	X	

ACCT4005	Managerial Accounting in Hospitality and Gaming	3	CM		X
IRTM4000	Strategic Management for the Gaming and Hospitality Industries	3	СМ		X
IRTM4005	Gaming Management Project	3	CM		X
	Free elective	3	FE	X	
	1 Elective Course– List B	3	RE		X
		30		-	-

^{*6} credits selected from Distribution / Diversity Courses:

List A – choose one

ISOM1003 Logic and Reasoning

ISOM3030

QMDS104 Human Information Processing

List B - choose two

Applied Economics for Leisure Industries
Social and Economic Impacts of Gambling
Quality Service Management
Convention and Exhibition Management
Gaming Technology
Information Technology and the Leisure Industries
Responsible Gambling
Business Ethics in the Gaming Industry
Casino Finance
Security and Surveillance Management
Selected Topics in Human Resource Management
Quantitative Techniques for Tourism and Hospitality Management
Data Analysis for Tourism and Hospitality Management
Hotel and Resort Management
Revenue Management

Quantitative Decision Analysis

^{*}Remark: The courses should be chosen from 2 or more different disciplines outside the student's own major progra